

67 Gun Club Inc. 2025 Match Year Match Rules

February 2025

High Power Match	Page 1
Bullseye Handgun Match	Page 2
PPC “Two Gun” Handgun Match	Page 3
100/200 Yard Centerfire Rifle Match	Page 4
100 Yard .22 Centerfire Varmint Match	Page 5
200 Yard .22 Centerfire Varmint Matches	Page 6
50 Yard Rimfire Target Match	Page 7
50 Yard Scoped Rimfire Sporter Match	Page 8
HDR Match	Page 9
Bowling Pin Pistol Match	Page 10
Rimfire Rifle Bowling Pin Match	Page 11
PPDS Pistol Match	Page 12
200/300 Yard Centerfire Varmint Matches	Page 13
Stinging The Steel Match	Page 14
CMP Rimfire Sporter Match	Page 15
100 Yard Scoped Rimfire Match	Page 16
100 Yard Semiautomatic Rifle Match	Page 17
2025 Match Captains	Page 18

HIGH POWER MATCH

2025 RULES

Contact Scott Meyer, 573-579-2308. Scott1461@att.net

High-Power shooters use bolt action or semi auto rifles. Rifles must be capable of performing a magazine change for rapid fire stages. Use of open sights, rifle scopes and modern optics are allowed.

We use adjusted NRA rules for this match and refer to their regulations.

Cost: \$10

Equipment:

Rifle, 60+ rounds of ammunition, 2 magazines or stripper clips, a shooting mat, spotting scope and stand, a shooting coat will help, cap, safety glasses and ear protection. Heavy shoes or boots are recommended. A piece of carpet will work for a shooting mat. Bolt open indicators are required, we have some. Bring one if you have it.

Bring some drinking water, you may need it.

Stages, Targets, Ammo, Time:

Stage Position	Target	Rounds	Prep Time	Time
Standing	SR1	10 Rounds	3 Mins	10 Mins
Rapid sitting or kneeling	SR1	10 Rounds	3 Mins	60 Seconds
Rapid Prone	SR21	10 Rounds	3 Mins	70 Seconds
Slow Fire Prone	MR31	10 Rounds	3 Mins	10 Mins
Slow Fire Prone	MR31	10 Rounds	3 Mins	10 Mins

Magazine change required in rapid stages, either 2 and 8 or 5 and 5!

These or NRA reduced targets for use at 100 yards. Maximum possible match score is 500. The bull on these targets are about 6" in diameter.

Course of Fire:

Setup targets and sight in period about 1 hour.

All stages start with a 3 minute preparation period. No loading or firing is allowed.

Slow Fire Standing:

Shoot from a standing off hand position single load rounds, without the use of sling. After the command to load, then fire, you have 10 minutes to fire 10 rounds.

Rapid Fire Sitting:

We shoot from a sitting position with the use of a sling and magazine change. After the command to load, then fire, you have 60 seconds to fire 10 rounds.

Rapid Fire Prone:

We shoot from a laying down with the use of a sling with a required magazine change. After the command to load, then fire, you have 70 seconds to fire 10 rounds.

Slow Fire Prone:

We shoot 2 strings of 10 rounds single load with the use of a sling for support. There is 10 minutes allowed for each 10 round string.

Bullseye Handgun Match

2025 Rules

For more information, contact Tony Miano - 573-756-0462, tony@mianoarchitect.com

A Bullseye Match is also known as an NRA Conventional pistol match and is shot according to NRA rules with a few club modifications.

Cost per match is \$10

A match consists of three stages, 1) 50-yard Slow Fire, in three strings of 10 shots in ten minutes for each string. 2) 25-yard Timed Fire, in three strings of 10 shots, fired 5 shots in 20 seconds, reload and 5 additional shots in 20 seconds. 3) 25-yard Rapid Fire, in three strings of 10 shots, fired 5 shots in 10 seconds, reload and 5 additional shots in 10 seconds. A total of 90 shots is fire for a Match.

All shooting is one hand, unsupported. Firearms may be revolvers or pistols with iron sights, scopes or red-dots.

We will shoot twice a month on Wednesday evenings. The first match of the month will be shot with .22's. The second match of the month will be shot with any centerfire caliber or rimfire with a 5% penalty. Check the schedule for dates and times.

These are club level matches and are an excellent introduction to competitive shooting as the equipment is readily available, the course of fire is simple, and a premium is placed on sight alignment and trigger control.

If there are any questions, please call.

PPC “TWO GUN” HANDGUN MATCH

2025 Rules

For more information, contact Greg Robbs at 573-430-8611, robbsgreg1@gmail.com

The PPC Match will require 45 rounds of center fire ammo each time you shoot a match. You may use a center fire revolver or a center fire auto loader handgun in this match. You will need speed loaders and or extra magazines (three of each) for the handgun you use. A strong side holster is required (NO CROSS DRAW OR SHOULDER HOLSTERS ALLOWED). You must have eye and ear protection along with a container to police your brass.

(FACTORY OPEN SIGHTS ONLY)

The entry fee will be \$10 per shooter.
(THIS IS A TIMED MATCH)

A pocket handgun, 3” barrel or less shall be used at 3 yards and 7 yards. This can be a centerfire auto loader or centerfire revolver. No holster is needed if you can get it in your pocket. We will take time to reload pocket pistols as needed.

COURSE OF FIRE:

	3 Yards	5 Rounds strong hand no support from ready draw	5 Seconds
	3 Yards	5 Rounds weak hand no support from ready draw	5 Seconds
***	7 Yards	5 Rounds strong hand no support from ready draw	10 Seconds
***	7 Yards	5 Rounds weak hand no support from ready draw	10 Seconds
***	15 Yards	5 Rounds strong hand with support from holster draw Reload	25 Seconds
***	15 Yards	5 Rounds strong hand with support	
	25 Yards	5 Rounds strong hand with support from holster draw Reload	
	25 Yards	5 Rounds strong hand with support Reload	60 Seconds
	25 Yards	5 Rounds kneeling using tabletop support	

At the end of match day, points will be awarded according to each shooter’s best single match score for the day. (X’s are tie breakers and will add more points)

*** With Barricade

100/200 YARD CENTERFIRE RIFLE MATCH

2025 Rules

For more information contact: Jeff Cover at 573-210-9787, fssonly@yahoo.com

Entry fee: \$10.00

Match will be 25 rounds per competitor, plus sighting shots.

- Rifle:**
- Any centerfire rifle .22.30 caliber will be allowed. Magnums, muzzle brakes, ported barrels will be allowed.
 - Rifles with muzzle brakes, ported barrels or magnum calibers will have to shoot on the right side of the pad.
 - Any scope will be allowed.
 - After market barrels will be allowed.
 - After market triggers will be allowed.
 - Must have a factory action.
 - Tuners will not be allowed.
 - Aftermarket stocks or chassis will be allowed.
 - Must not be wider than 2.5 inches at the widest point.
 - Semi Auto rifles will be allowed but must use a brass catcher.
 - Rest: No one (1) piece rest allowed.
 - No clamping tripods will be allowed.
 - No bull bags will be allowed.
 - Empty chamber indicators must be used.
- Target:**
- **100 Yard-** The target used similar to NBRSA 100 Yard Hunter Class Rifle Target #HBR-1. (5 Targets, plus sighter target per sheet.)
 - **200 Yard-** The target used similar to NBRSA 200 Yard. (5 Targets, plus sighter target per sheet.)
 - One shot per scoring target on the target sheet. (5 shots maximum per sheet on scoring targets.)
 - Unlimited rounds on the sighter target. Competitors will be given 20 minutes per target sheet.
- Scoring:**
- 100/200 yard targets have a value of 3 to 10 points plus an X.
 - Two or more shots on a record target, the lowest scoring shot will be recorded.
 - Possible points per target sheet, 50 points, 5X.
 - Possible points per match, 250 points, 25X. (Competitors will use 5 target sheets.)
 - Possible points for both matches, 500 points, 50X. For a grand aggregate.

100 YARD .22 CENTERFIRE VARMINT MATCH

2025 Rules

For more information, contact Patrick Cronin at 573-315-9416, pchelopilot@gmail.com

Entry fee \$10.00

RIFLES: Any FACTORY Centerfire Varmint rifle .22 caliber or less ONLY with a working safety will be allowed. NO magnum muzzle breaks, ported barrels or turners will be allowed, BARREL must be factory. ANY scope 36X or less will be allowed, after market triggers allowed but MUST have a working safety. Sleeved actions custom actions or stocks designed specifically for benchrest competition WILL NOT BE ALLOWED. ALL actions/receivers as in other matches must be stock and NO modifications allowed. Semi or full beavertail stock allowed, stock cannot exceed 2-1/2 inches at its widest point and must be convex where it contacts front and rear bags. A small area on the front stock where an accessory rail may be installed will be allowed.

AMMUNITION: MATCH will be 25 rounds per shooter, plus sighting shots (as you require).

TARGETS: The targets used will be like NBRSA 100 Yard target. 5 targets plus a sighter target per sheet. ONE shot per scoring target on the target sheet, 5 shots maximum per sheet on scoring target. UNLIMITED Shots on the sighting target. Shooters will get 15 minutes per sheet, while shooting the course of fire. Shoot 5 times in a match at 5 targets each with 5 scoring targets plus sighters. (More than 5 shots per scoring target, Lowest score counts for that target)

SCORING: 100 Yard Target scores have a value from 3 to 10 points plus 5 X. Two or more shots on the scoring target the lower score will be recorded. Possible scoring shots per sheet 50 points with 5Xs. Possible points "per match" 250 points with 25x on 5 target sheets.

RESTS: Front rest must be factory HOPPIES CALDWELL SINCLAIR HART etc. with factory top and owl ear bag touching the stock BIPODS are ALLOWED. Rear rests must also be factory with ears touching the stock. ALL bag's rests/must be filled with sand, pellets, rice foam pellets. NO full-length sandbags. NO "one piece" rests allowed.

SAFETY FIRST ALWAYS Violations of safety rules will be a disqualification from the match.

200 YARD .22 CENTERFIRE VARMINT MATCH

2025 Rules

For more information, contact Patrick Cronin at 573-315-9416, pchelopilot@gmail.com

Entry fee \$10.00

RIFLES: Any FACTORY Centerfire Varmint rifle .22 caliber or less ONLY with a working safety will be allowed. NO magnum muzzle breaks, ported barrels or turners will be allowed, BARREL must be factory. ANY scope 36X or less will be allowed, after market triggers allowed but MUST have a working safety. Sleeved actions custom actions or stocks designed specifically for benchrest competition WILL NOT BE ALLOWED. ALL actions/receivers as in other matches must be stock and NO modifications allowed. Semi or full beavertail stock allowed, stock cannot exceed 2-1/2 inches at its widest point and must be convex where it contacts front and rear bags. A small area on the front stock where an accessory rail may be installed will be allowed.

AMMUNITION: MATCH will be 25 rounds per shooter, plus sighting shots (as you require).

TARGETS: The targets used will be like NBRSA 200 Yard target. 5 targets plus a sighter target per sheet. ONE shot per scoring target on the target sheet, 5 shots maximum per sheet on scoring target. UNLIMITED Shots on the sighting target. Shooters will get 15 minutes per sheet, while shooting the course of fire. Shoot 5 times in a match at 5 targets each with 5 scoring targets plus sighters. (More than 5 shots per scoring target, Lowest score counts for that target)

SCORING: 200 Yard Target scores have a value from 3 to 10 points plus 5 X. Two or more shots on the scoring target the lower score will be recorded. Possible scoring shots per sheet 50 points with 5Xs. Possible points "per match" 250 points with 25x on 5 target sheets.

RESTS: Front rest must be factory HOPPIES CALDWELL SINCLAIR HART etc. with factory top and owl ear bag touching the stock BIPODS are ALLOWED. Rear rests must also be factory with ears touching the stock. ALL bag's rests/must be filled with sand, pellets, rice foam pellets. NO full-length sandbags. NO "one piece" rests allowed.

SAFETY FIRST ALWAYS Violations of safety rules will be a disqualification from the match.

50 YARD RIMFIRE TARGET MATCH

2025 Rules

For more information, contact Josh Nicholson at 573-330-5053, cs5ba@aol.com

Entry fee \$10.00

Target: Eley X shot targets, consisting of 25 target blocks plus sighters.

Scoring: Each target block is worth 10 points, the innermost ring counts 10 points, Next ring is 9 points and each succeeding ring 1 point less,
If a bullet touches a line or x shooter receives the highest point (best edge scoring)
If a shot is within the target box but outside the largest ring, score is 4
If more than one shot appears in target square, shooter receives lowest score minus 1
A perfect score would be 250-25x
A match will consist of 3 targets, for a possible score of 750-75x

Time limit: 20 minutes for 25 rounds.

Target Class Rifle: Any factory Rimfire rifle (22, 22Mag, 17 HMR, or 17 Mach 2)
Any sporter or varmint weight barrel allowed. After market barrels will be allowed.
Stock width cannot exceed 2 ½ inches at its widest point.
Semi or full beavertail stock
Forearm and butt stock that come in contact with front and rear bags must be convex.
A small flat area on front of stock where an accessory rail may be installed will be allowed
Aftermarket triggers will be allowed.
Tuners will not be allowed

Scope: **Any Scope Will Be Allowed this year.**
This is a Target rifle match!!

Rest: Front rest: Must be factory Hoppies, Caldwell, Hart, Sinclair, Etc., with bag touching stock. Bipods are allowed. Clamping rests will not be allowed. The Caldwell precision turret shooting rest is an example of a clamping rest.
Rear rest: Must be Caldwell, Protektor, ect., No one (1) piece rest allowed. All bags must be filled with sand.

50 YARD SPORTER CLASS RIMFIRE MATCH

2025 Rules

For more information, contact Jeff Cover at 573-210-9787, fssonly@yahoo.com

Entry fee: \$10.00

Match information:

This match will consist of three stages/cards fired on green 50 yard USBR targets. 20 minutes will be allowed for each 25 round stage, plus sighter shots.

The high scoring shooters of the three stages will be recognized 1st through 3rd place.

Equipment:

Rifles shall be a sporter weight rifle in a sporter style stock having a round bottomed forend no wider than 2 1/2" wide and weighing no more than 8 1/2 pounds minus bipod or sunshade. Scope power will be restricted to no more than 12 power.

Price limit of rifle is \$650.00 before scope

Other equipment allowed:

Front rest with sandbag and rear bag rest

Front and rear sandbag with neither bag exceeding more than 7" from front to back of bag.

Bipod with rear bag

Wind flags

Spotting scope

Equipment not allowed:

Bull bags, or any bag exceeding 7" measured front to rear.

One piece rest or cradle/sled style equipment.

Barrel tuners

Electric triggers or any trigger tripping mechanical device firing the shot other than a finger on the trigger.

Scoring:

Scoring will be "Best edge to the inside of the target on USBR green targets.

Any shot requiring plugging will be judged by two officials.

HDR (Home Defense Rifle) MATCH

2025 Rules

For more information, contact Patrick Cronin (573) 315-9416, pchelopilot@gmail.com

Entry fee: \$10.00

This is the Rifle Version of PPDS

Equipment: Any Home defensive rifle in any caliber 223/5.56/7.62 Creemore etc. allowed. Red dots & scopes of any kind allowed. Custom and home builds allowed, WITH functioning safety NO EXCEPTIONS MADE. NO full autos or burst allowed. Single shot and semi autos only with functioning safety. SLINGS with multi point or single point allowed. Carbine RIFLES allowed and Bullpups with legal barrel lengths. No carbine pistols with stocks (sorry)

Ammunition: Suitable for self-defense, NO EXPLODING or amour piercing incendiary rounds allowed. Magazines up to 30 rounds allowed but for competition only load 15 rounds to accommodate skills in magazine changes, as a challenge during the match. 15-30 rounds per course of fire, 100 Rounds should cover the match.

COURSE OF FIRE: A timed event moving forward and latterly as the competitor moves through the course. Shooting will be from standing, prone, kneeling, sitting as required. Shooting from rested, support/ unsupported from open and behind cover at different targets and different ranges from 25 to 300 yards. Obstacles may be used as support if needed. 3 strings of fire per match.

TARGETS: Will be free standing, steel, poppers, paper, rubber, etc. at various heights and distances. Some will be knock down etc. requiring from one to as many as necessary to fall. Each target will require at least one shot. Some targets will be Time deduction targets I.E. points in time taken off your overall time score.

Scoring: Based on a fixed time with penalties for dropping magazines with rounds in the magazine, or missing a required target, failing to make a target fall etc., hitting a NO SHOOT target or decoy 15 second penalty. Missing a target will be 5 seconds penalty up to 15 seconds for no shoot targets. Knock down targets left standing will be 10 seconds. Hits on supports or non-targets will be 5 second penalty. Final time is from the calculated overall time for the tree strings of fire.

SAFETY: There will be a SAFE ZONE established under the shooting roof. NO firearms are loaded in this area. Rifles will be in the racks with Clear Barrel Indicators CBIs in each rifle. Your Rifle will ONLY be loaded with magazines on the course of fire. At the end of each stage the rifles will be inspected clear and safe, and CBIs will be installed. When on the course ALL rifles **will always be pointed DOWN RANGE**. ANY Violation of SAFETY RULES will be immediate disqualification from the match PERIOD. Magazines can be filled in the safety zone.

BOWLING PIN PISTOL MATCH

2025 Rules

For more information, contact Ted Holland, (573) 883-0888, 67pinmatch@gmail.com

Match Fee \$5.00

Entry Fee is \$1.00 per pistol class

Registration: Beginning one hour before the published start time of the match.

Safety Briefing: Immediately prior to the start of the match. Allowances for class registrations by an individual after a class has been completed will be at the review of the match captain.

Competitors will be positioned on a firing line in front of either a table or sawhorse with its front legs located 25 feet from the shooter and on which are standing a number of bowling pins specific to each pistol class as shown below. The objective is to clear all of the pins safely from the table or sawhorses in the lowest amount of time.

Competitors will start from a ready position and be given a start signal by an electronic timer, all as explained by the Match Captain at the match, and competitors will shoot and be timed individually. The time as recorded by the timer will be the shooter's score for a round. Three rounds will be shot for each class and the average of the three rounds will be the competitor's final score for that class. Competitors will have a maximum of 20 seconds to clear their pins and a round with any pins remaining after 20 seconds will be given a score of 20. Additionally, the performance by a competitor of an unsafe act on the firing line may result in the calling of an immediate "Cease Fire" and the competitor receiving a score of 20 for that round. A competitor who experiences a mechanical malfunction or jam during a round may be allowed a restart on that round only if no pins have been hit prior to the malfunction or jam.

Single action revolver and all pocket gun classes are shot with open sights. The use of other aiming devices, such as red dots, scopes, etc., is permitted in all other classes, but such devices are not required.

Class Name	Additional Info*	Pins	Table/Sawhorse
.22 RF Semi Auto		5	Sawhorse
.22 RF Single Action Revolver	SA revolvers only	4	Sawhorse
.22 RF Double Action Revolver	DA revolvers only	5	Sawhorse
.38/.357 Double Action Revolver	DA revolvers only, from .30 to less than .41	5	Table
.44 Double Action Revolver	DA revolvers only, .41 and larger	5	Table
9 mm Semi Auto	.30 through .40 S&W	7	Table
.45 Semi Auto	.40 S&W through .45	5	Table
Pocket Auto	Barrel length less than 3"	3	Sawhorse
Pocket Revolver	Barrel length less than 3"	3	Sawhorse
Center fire, Single Action Revolver	SA revolvers only	4	Either

*A single pistol may not be used in multiple classes. Competitor's pistols not meeting the descriptions above will be classed by the Match Captain.

RIMFIRE RIFLE BOWLING PIN MATCH

2025 Rules

For more information, contact Tony Robbs (573) 358-4009 arjrobbs@att.net

Match Fee: \$5.00

Entry fee: \$1.00 per class

10 class total

Sign in & Set up @ 8:00 to 9:00 Start Shooting @ 9:00

The classes with number of pins for each class

Semi Auto Rim Fire Rifle

Rifle @ 25yards 3 pins

Rifle @ 50yards 3 pins

Rifle @ 100yards 3 pins

Bolt Action Rim Fire Rifle

Rifle @ 25yards 3 pins

Rifle @ 50yards 3 pins

Rifle @ 100yards 3 pins

Pistol Caliber Carbine

(No Short Barrel Rifles)

(any Action)

Rifle @ 25yards 3 pins

Rifle @ 50yards 3 pins

Rifle @ 100yards 3 pins

Center fire Rifle 22 cal. (any action)

Rifle @ 200yards 2 pins

All classes will be open sights or with a scope.

No Slings can be used or support by any object.

The pins will be set up on a 2x4 tee at ground level.

You will have up to 30 seconds to clear all pins.

If all pins are not cleared it will be a no score.

There will be 2 rounds of shooting in each class with a time for each round.

The two times will be used to get the average.

PPDS - Pistol Match

(Practical Pistol Defense Shooting)

2025 Rules

For more information, contact Patrick Cronin (573) 315-9416, pchelopilot@gmail.com

This Match is the 67 Gun Club's Version of IDPA/GSPF. Entry fee \$10.00

Objective: To challenge the shooter/participants to think, move and shoot through the courses of fire, using obstacles, cover and other devices while being timed 1 minute 30 seconds to 1 minute 40 seconds on the course.

Equipment: Any centerfire semi-automatic pistol can be used in any caliber. Iron and red dots sights can be used, compensators will NOT be allowed. Extended magazines are allowed as are flared mag-wells. Holsters for STRONG SIDE ONLY, no shoulder or cross draw holsters allowed. Magazines holsters and mag pouches are allowed, you can carry as many as you like. Estimate 150-200 rounds of ammunition for the match. Shooter can use single stack or double stack magazines.

Course of fire: There will be three (3) courses of fire. Each with slightly different skills involved. Draw from the holster to begin. Each course will get a walk through before the first shooter takes the course. You will move forward and some laterally, also moving as you address the targets while being timed and scored for hits and points. Standard and nonstandard targets will be used, as well as steel poppers. A Billiard Ball style target will be used to deduct time from your overall time score in seconds. Multiple shots are allowed on this target, and the highest number used. USCCA targets may also be used in this manner also. Typically, 15-20 rounds per course of fire.

Missing a target will incur a 5 second penalty. Hitting a NO SHOOT target, structures, walls white/grey areas outside target lines etc. will result in a 10 second penalty. Scoring targets and other numbered targets will deduct the points in seconds from your total time for that target. Popper target left standing will incur a 10 second penalty, missing will incur a 5 second penalty. Hitting a popper target without falling has no penalty (shoot till it falls basically) Example targets will be shown prior to shooting each course.

Shooting will take place from the open and behind barricades. There may be shooting from kneeling, sitting but NO prone positions. However, leaning, shifting and bending may be required. Some support hand and non-dominant and strong hand can be done. Dropping a magazine with rounds in it will incur in a 5 second penalty. Empty magazines NO penalty. Turning beyond 180 degrees I.E., 90 degrees past left or right into the SAFE ZONE will result in disqualification for that round. A second violation will be dismissal from the match.

Each course is designed for 15-20 rounds IF you hit each target once. That's the challenge. There is no penalty of more rounds used, it is skill under pressure in time and hits Fastest time wins.

SAFETY: Each participant MUST comply with range officers' commands. **While OFF the range firearms are holstered, slide locked back. NO loading magazines into firearms in the safety safety zone.** Magazines may loaded in the safety zone but not placed in the firearm period. Failure of ANY safety rules will be disqualification from the match. **SAFETY is ALWAYS our priority.**

There will be a new optics section (red dot) this season. Same rules but separate from open sights.

200/300 YARD CENTERFIRE VARMINT MATCHES

2025 Rules

For more information, contact Matt O'Harver at 636-208-8264, mattphotog@gmail.com

Any Factory Centerfire Varmint rifle .22cal - .30cal with a working safety. No magnum calibers allowed. After market triggers will be allowed but must have a working safety. Custom barrels will be allowed. No muzzle brakes, ported barrels or tuners. Any scope allowed.

Entry fee \$10.00

Shooters may shoot one or both matches

Matches will be 25 rounds per competitor, plus sighting shots.

Sleeved actions, custom actions, or stocks designed specifically for benchrest competition will not be allowed.

Semi or full beavertail stock. Stock cannot exceed 2-1/2 inches at it widest point and must be convex where it contacts front and rear sand bags, a small flat area on front of stock where an accessory rail may be installed will be allowed.

Targets: The targets used are similar to NBRSA 200 yard targets and the NBRSA 300 yard target. (5 Targets, plus sighter target per sheet.)
One shot per each scoring target on the target sheet. (5 shots maximum per sheet on scoring targets. Unlimited rounds on the sighter target.)
Competitors will be given 15 minutes per target sheet.

Scoring: 200 yard target has a value of 6 to 10 points plus an X.
300 yard target has a value of 5 to 10 points plus an X.
Two or more shots on a scoring target, the lowest scoring shot will be recorded.
Possible points per target sheet, 50 points, 5X.
Possible points per match, 250 points, 25X. (Competitors will use 5 target sheets.)
Possible points for both matches, 500 points, 50X. For a grand aggregate.

Rests: Front: Must be factory Hoppies, Caldwell, Sinclair, Hart etc., with factory top and factory owl ear bag touching the stock. Bipods allowed.
Rear: Must be factory Caldwell, Proektor, etc., with factory rabbit ear bag touching the stock.
No one piece rest.
All owl ear and rabbit ear bags must be filled with sand.
No one (1) piece rest allowed.

Stinging The Steel Match

2025 Rules

For more information, contact Greg Robbs at 573-430-8611, robbsgreg1@gmail.com

Entry fee: \$10.00

(This is a Timed Match)

Eye and Ear Protection is Required

This match will consist of four stages of five steel plates.

Three strings per stage, with the opportunity to reshoot your worst times.

At timer beep shooter will engage the four white plates first then the one red plate last.

Final string time will be recorded.

Each string time will be totaled, then averaged for final match time.

A holster may be used but not required, strong side only. (NO CROSS DRAW OR SHOULDER HOLSTERS)

An aiming point cone will be used if no holster is used.

Factory open sights only.

3 magazines or 3 speed loaders needed

Centerfire autoloader or centerfire revolver to be used.

CMP RIMFIRE SPORTER MATCH

2025 Rules

For more information, contact Tony Miano at 573-756-0462, tony@mianoarchitect.com

Cost: \$10 for each relay

This match is based on the CMP Rimfire Sporter Match and will be shot according to their Course of fire with minor modifications. The match is designed as a 3-position match to be shot with ordinary .22 rimfire rifles. It is a 60-shot match consisting of standing at 25 yds, 10 shots slow fire and 10 shots rapid fire, Sitting/kneeling at 50yds, 10 shots slow fire and 10 shots rapid fire and Prone at 50yds, 10 shots slow fire and 10 shots rapid fire. Slow fire is 10 shots in 10 minutes and rapid fire is shot in two strings of 5 shots in 25 seconds for autoloaders and 30 seconds for manual loaders.

In an effort to provide a simple, level playing field the following modifications to CMP's rifle requirements are in effect:

- Rifles are to have barrels, stocks (nonadjustable), and triggers standard to the manufacture. Barrels are to be tapered sporter barrels. Rifles are to be repeating rifles of any type. Non-factory and adjustable stocks and cheek pads are not allowed.
- A maximum weight of 7-1/2 pounds with scope (if used) and empty magazine.
- Scopes are limited to 6 power. Variable scopes will be taped at 6 power.
- Ammo for this match is to be ordinary .22 LR only, no hyper velocity, .17 or .22 mag.
- There will be separate classes for auto loading and manual loading rifles. These may be shot in separate relays if the number of shooters (14) requires more than one relay. Shooters may shoot both relays so as long as all shooters able shoot at least one relay.
- Peep sights will have their own class so long as there are 3 or more entries. If not, they will shoot in Scoped class,.
- Special shooting jackets are not allowed. Slings (1-1/4" wide max.) are allowed for sitting/kneeling and prone.

NOTE: All rifles are to be unloaded, with actions open and empty chamber indicators in place, at all times, except when on the line and instructed to load. No rifles may be handled while people are downrange. If there appears to be problems with rifle compliance it will be necessary to certify rifles prior to use.

Registration will be from 9:00 to 9:30 followed by a shooter's safety meeting. Marked target packets will be handed out to shooters indicating their shooting lane and relay. The match will begin at 10:00 with a sight-in period (10 minutes for each relay). Competitors will score the target to their right by writing the score for each shot in the box provided on the target. Targets are to remain hanging until the score is recorded by the match official.

Questions regarding a shot's score will be resolved by the match official. Shots will be scored at the highest ring touched. If there are more than 10 shots in a target, Contact the match official. If the wrong target is shot, notify the match official after "CEASE FIRE" is called. If there is a firearm malfunction, stop shooting and raise your arm. The match official will determine if alibi shots are allowed.

Trophies will be awarded at the Club Banquet in March. 1 trophy for 3 entrants, 2 trophies for 5 entrants, 3 trophies for 8 or mor entrants in each division.

ALL CLUB RULES REMAIN IN EFFECT DURING THE MATCH. EYE AND EAR PROTECTION IS REQUIRED FOR ALL COMPETITORS AND RECOMMENDED FOR SPECTATORS.

100 YARD SCOPED RIMFIRE MATCH

2025 Rules

For more information, contact Keith Hodges - 573-747-6591, keithhodges63@gmail.com

Match cost: \$10

Target: IBS 50 yard target consisting of 25 target blocks plus sighter

Scoring: Each target block is 10 points, innermost ring counts 10 points, next ring is 9 points each succeeding ring 1 point less.

Bullet must cut completely through ring line to score higher score.

If a shot is within target square but outside largest ring score is 2.

If more than one shot appears in a target square, shooter receives lowest score minus 1.

A perfect score would be 250-25x

A match will consist of 3 targets, for a possible score of 750-75x

Time limit: 30 minutes for each 25 shot target

Equipment: Any factory rimfire (.22, .22Mag, .17HMR or .17 Mach2)

No aftermarket barrels

Stock width cannot exceed 2 ½ inches at widest point

Semi or full beavertail stock

Forearm and butt stock that come in contact with front and rear bags must be convex, A small flat area on front of forearm where accessory rail may be installed will be allowed.

Tuners not allowed

A empty chamber flag will be in place after you are finished with each 25 shot target before line is called safe, flags will be provided

Scope: 14x maximum

Rest: Front rest must be factory, with factory top and factory owl ear bag touching stock.

Bipods are allowed. Rear rest must be factory rabbit ear bags touching stock. No one piece rest allowed.

100 YARD SEMIAUTOMATIC RIFLE MATCH

2025 Rules

For more information, contact Matt O'Harver at 636-208-8264, mattphotog@gmail.com

Match cost: \$10

Equipment:

- Centerfire Caliber, .223 min .355 max Semiautomatic rifle. Min 16" barrel length.
- Minimum 4 round magazine, detachable or permanent magazine allowed. Must feed rounds from the magazine. No single feeding
- Working safety is required.
- Any scope or open sights allowed. No max magnification rule.
- Flash suppressors allowed on any bench.
- Brakes will be allowed but you must shoot on the far-right benches.
- No Tuners are allowed.
- Brass catchers required on all benches as a courtesy to other shooters.
- Trigger must be set off with shooters finger. No electric device or trigger assist devices are allowed

Rest:

- Front rest allowed, front bipod allowed, rear bag allowed.
- No one piece rest allowed and no tripods.

Target:

- 100-yard hunter rifle targets. 5 targets per shooter plus one practice round

Scoring:

- 6-10 points plus an X
- Max score 250 and 25x
- One shot per target, if two shots are on same target the lowest will be scored.
- Unlimited sighters allowed.

2025 Match Captains

100/200 Yard Centerfire Rifle 50 Yard Rimfire Sporter

Jeff Cover
(573) 210-9787
fssonly@yahoo.com

200 Yard .22 Centerfire Varmint Rifle 100 Yard .22 Centerfire Varmint Rifle

PPDS – Pistol
HDR
Patrick Cronin
(573) 315-9416
pchelopilot@gmail.com

PPC “Two Gun” Handgun Stinging The Steel

Greg Robbs
(573) 430-8611
robbsgreg1@gmail.com

Bullseye Handgun CMP Rimfire Sporter

Tony Miano
(573) 756-0462
tony@mianoarchitect.com

Bowling Pin Rimfire Rifle

Tony Robbs
(573) 358-4009
arjrrobbs@att.net

High Power

Scott Meyer
(573) 579-2308
Scott1461@att.net

Bowling Pin Pistol

Ted Holland
(573) 883-0888
67pinmatch@gmail.com

100 Yard Scoped Rimfire

Keith Hodges
(573) 747-6591
Keithhodges63@gmail.com

200/300 Yard Centerfire Varmint Rifle

100 Yard Semiautomatic Rifle

Matt O’Harver
(636) 208-8264
mattphotog@gmail.com

50 Yard Rimfire Target

Josh Nicholson
(573) 330-5053
Cs5ba@aol.com

